

Real Time Project

General Instruction Regarding Preparation Of Project Report

TYPING

- (a) The typing shall be standard 12 pts in double spaced using black ink only
- (b) Margins must be Left 2 inches Right 1.5 inches
Top 2 inches Bottom 1.5 inches
- (c) Paper A4 size Bond Paper

COPIES

Two hard-bound copies (Black Rexine with Golden Embossing as per format displayed herewith) One original and one clean Xerox Copy.

Format For Title Page And For Embossing

<p style="text-align: center;">PROJECT REPORT</p> <p style="text-align: center;">ON</p> <p style="text-align: center;"><i>NAME OF THE SYSTEM</i></p> <p style="text-align: center;"><i>NAME OF THE COMPANY</i></p> <p style="text-align: center;">BY</p> <p style="text-align: center;">NAME OF STUDENT</p> <p style="text-align: center;">NAME OF THE INSTITUTION NAME OF THE PROGRAM</p>

The Guidelines regarding the documentation and scope of project are mentioned here below:

2 Blank Pages at beginning

Title Page

Certificate from Company

Certificate from Guide

Acknowledgement

Contents with printed Page Numbers

CHAPTER 1 : INTRODUCTION

- 1.1 Company Profile
- 1.2 Existing System and Need for System
- 1.3 Scope of Work
- 1.4 Operating Environment – Hardware and Software
- 1.5 Detail Description of Technology Used

CHAPTER 2 : PROPOSED SYSTEM

- 2.1 Proposed System
- 2.2 Objectives of System
- 2.3 User Requirements

CHAPTER 3 : ANALYSIS & DESIGN

- 3.1 Object Diagram
- 3.2 Class Diagram
- 3.3 Use Case Diagrams
- 3.4 Module Hierarchy Diagram
- 3.5 Component Diagram
- 3.6 Deployment Diagram (in case of Web Deployment)
- 3.7 Module Specifications
- 3.8 Interface Diagram (in case of WAP and Embedded Systems)
- 3.9 Web Site Map Diagram (in case of Web Site)
- 3.10 User Interface Design (Screens etc.)
- 3.11 Table specifications (in case back end is a database)
- 3.12 Test Procedures and Implementation

CHAPTER 4 : USER MANUAL

- 4.1 User Manual
- 4.2 Operations Manual / Menu Explanation
- 4.3 Program Specifications / Flow Charts

Drawbacks and Limitations

Proposed Enhancements

Conclusion

Bibliography

ANNEXURES :

ANNEXURE 1 : USER INTERFACE SCREENS

ANNEXURE 2 : OUTPUT REPORTS WITH DATA (if any)

ANNEXURE 3 : SAMPLE PROGRAM CODE (which will prove sufficient development is done by the student)

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